



# Hewlett Packard Enterprise

REGULATIONS

&

LAWS OF THE GAME

HPE Football Tournament

Sofia, Bulgaria, 2016

## **Teams**

Each team will consist of 5 players + 1 goal keeper + 4-6 substitutes. One team should be min 10 and max 12 players. All players should be initially registered via the HP Wellness Portal.

A match may not start if either team consists of fewer than four players. The match is abandoned if one of the teams has fewer than four players on the pitch.

## **Dates & Location**

The tournament will kick off on APRIL 18th and will complete not later than JUNE 9th.

The fields are located in Sofia, Bulgaria. You can see more on:

[http://sportnazona.bg/static\\_pages/view/11](http://sportnazona.bg/static_pages/view/11).

Technical Conference will take place on APRIL, 12th. Its aim is to acquaint the teams with the tournament regulations and the laws of the game, as well as to organize the drawing of all participating teams for the scheduling of the preliminary group phase. All team captains are required to attend – if not possible, a deputy has to be present.

## **Organization committee**

The tournament is part of the BG Wellness initiative. In case of concerns or questions you can turn to any of the BG Wellness Ambassadors – contacts can be found on HP Wellness Portal.

We have gathered a Volunteering Committee for FY16 Football.

It has actively participated in organizing the tournament and has key contribution to make it happen.

## **Eligibility for participation**

All HP Regular employees (no contingent) are eligible to take part in the event. Females can also participate in the football tournament. Teams could be either only men, only women or mixed (men & women). All will compete into one and the same tournament – there will be no differentiation between men or women. The same regulations apply to all employees, no matter of their gender or nationality.

If a contingent worker is registered during the registration period /either individually or as part of a team/ the whole team will be disqualified and not eligible to participate in the tournament.

### **Registration**

1. All teams willing to participate have to register at HP Wellness Portal by the 31th of March 2016 (EOB). Team captain should register the whole team himself/herself via the Team Registration Form.

2. Individually registered employees will be combined into teams. For registration they have to go to Individual Registration Form. The principle that will be followed is “first come, first served” (i.e. if 15 individuals register – the first 12 will form a team). BG Wellness Ambassadors will be responsible for notifying all individuals and collaborate in forming the teams.

Teams/Individuals applying after the above mentioned date will not be taken into consideration and will not take part in the competition.

### **Safety**

A player must not use equipment or wear anything that is dangerous to himself or another player (including any kind of jewelry).

Players cannot use any trainers/shoes with metal spikes or any other metal parts.

Players are allowed to use protectors.

### **Basic Equipment Colors**

The two teams must have colors that distinguish them from each other. The uniforms colours will be chosen from the Team Captain. The uniforms will be provided by the organizational/volunteering committee before start of the first game. In case of both teams with equal or similar shirt colors /by referee decision/, the team stated as ‘guest’ by the schedule must wear different color shirt/vest (provided by OC). The ‘home’ team will play with its original kit.

### **Periods of Play**

Each match consists of two equal periods of 25 minutes. The half-time break must not exceed 5 minutes. The duration of the half-time break may be altered only with the consent of the referee. The allowance for time lost (wasting time, removal of injured players from the field of play for treatment, etc) is at the discretion of the referee.

A team that does not show 15 min after the scheduled start of the game hour will be considered administratively defeated (0:5) and will receive 0 points, therefore no late arrivals will be privileged.

Every team has 1 min time-out per half time (2 in total).

### **Tournament format**

Tournament format will be announced further based on the number of teams which are going to participate.

### **Standing**

#### 1. GROUP PHASE

For all games in the Preliminary Group Phase the following rules apply:

- Win – 3 points
- Draw – 1 point
- Loss – 0 points

#### **The ranking of each team in each group shall be determined as follows:**

- a) greatest number of points obtained in all group matches
- b) goal difference in all group matches
- c) greater number of goals scored in all group matches
- d) greatest number of points obtained in the group matches between the teams concerned
- e) goal difference resulting from the group matches between the teams concerned
- f) greater number of goals scored in all group matches between the teams concerned
- g) less number of red cards received in all group matches
- h) less number of yellow cards received in all group matches
- i) drawing of lots by the OC

#### 2. ELIMINATION PHASE

In case of draw, no extra time will be granted but the game goes into penalty shootout /5 penalty kicks for each team/. The penalty shootout will be executed according to FIFA

rules. If even, after 5 penalty kicks – continue to execute one more penalty kick until a final winner is determined.

### **Tournament Specifics**

1. During a match an unlimited number of substitutions are allowed. They are happening during the game, when the substitution enters the pitch only after the player on the field leaves it AT THE INITIALLY DETERMINED SUBSTITUTION ZONE. During goalkeeper substitution the game will be stopped. If the substitution enters the pitch prior to the leave of the playing guy/girl, the referee warns the player (YELLOW CARD) and give the ball possession to the other team at the place, where the wrong substitution happens. Leaving the pitch during substitution at another zone, different than the initially mentioned, is possible only during injuries.
2. Both teams playing are taking their place in the substitution zones in the half field they are defending. Other people, besides players and a coach are not allowed to enter the pitch. There are special seats for fans & visitors.
3. REFEREES /OR DELEGATE/ OR VOLUNTEERING COMMITTEE MEMBER/ OR WELNNESS AMBASSADOR will check players' BADGES before beginning of each game. Please make sure you have your badge with you during the tournament. This year it will be strictly followed.
4. A team, which demonstrates unacceptable attitude against referee calls and leaves the field, does not have the right to continue participating in the tournament and the team will be disqualified.
5. A goal may NOT be scored directly from indirect free kick (непряк свободен удар), but CAN be from corner (ъглов удар) or kick off (начален удар).
6. During free kick or goal kick – all opponents needs to be at least 5 meters away.
7. The throw in will be made by feet only. A goal cannot be scored by throw in (тъч).
8. Goal kick (Аут) – a goalkeeper has to throw the ball by hands. No goals count as a result of goal kick.
9. **SLIDING TACKLES ARE STRICTLY FORBIDDEN.** By referee judgment, if sliding tackles are considered dangerous for opponent health, the player will be sanctioned with yellow card.
10. **FOOTBALL BOOTS WITH SPIKES LONGER THAN 5 mm ARE STRICTLY FORBIDDEN.**

## Disciplinary regulations

1. In case a second yellow card is being shown to the same player, a red card is being shown to that player and the player should leave the field. After the period of 5 minutes is over, the sanctioned player cannot continue to take part in the game, but could be substituted by another player of the team.
  2. In case of red card, the player has to leave the field immediately and his/her team will continue to play with one player less for a period of 5 minutes. After the period of 5 minutes is over, the sanctioned player cannot continue to take part in the game but could be substituted by another player of the team.
  3. The player being punished with red card will not be allowed to take part in the next game of the team.
  4. In case of 5 minutes sanction /red card/ the game will not be ceased if a team remains with less than 4 people on the field.
  5. In case of ineligible player detected in a match, his team will be considered administratively defeated (0:5). In next similar case, his team will be disqualified from the tournament.
  6. In case of supporters / fans demonstrate unacceptable attitude against the players, referees or other supporters, the referee could stop the game and makes them official caution. If the unacceptable attitude continues, the referee could cancel the match and the team with cautioned supporters will be considered administratively defeated (0:5).
  7. In case of claim /контестация/ or any disputable games, please take them in written to Game Delegate. Contestation must be claimed no later than 14:00 on the day following the game.
- Final decision will be made by Organization Committee. In case any of the Volunteering Committee's team being a side in the dispute – the respective member will be excluded from decision making process and the rest will come up with a solution.

**A REMINDER FOR ALL**

**THIS IS WELLNESS INITIATIVE**

**ENJOY YOURSELVE AND LET'S PREVENT ANY INJURIES & DISCIPLINARY CASES**

**HAVE FUN! 😊**